Second Edition Pathfinder Character Builder

Log

Tuesday September 24, 2019

* Asked questions for better understanding of the game

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| Question | Answer |
| Where do you find the components for character building | It’s on a 4-page sheet for pathfinder character building |
| Is the flowchart based on the character’s stats or class or both? | Both |
| Is your character’s class determined by you or by luck (ex. dice) | You decide |
| How do you decide on the numbers for the character’s stats | Based on your class |
| What number do your stats start from | 10 base level |
| Do you build the character before the game starts or do you build it as you play? | Before the game |
| What is the order for creating a character | Ancestry and Heritage, Ancestry Feat, Background, Class, Personal information |

* Found character-building sheet [here](https://paizo.s3-us-west-2.amazonaws.com/PZO2101-CharacterSheet-Color.pdf)
* Found more advanced sheet [here](https://docs.google.com/spreadsheets/d/1mlO-_Bl2wmmJgGwxck3_AxKgCPOc_oxZsHaOqV8B-9Q/edit#gid=665550463)
* Logged into Creately to create a blank flowchart page
* Started on the system design part
* Added the starting blocks such as Start and initial decisions

Wednesday September 25, 2019

* Found out how the game works on techraptor.net
* Organized the general structure of the flowchart

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| Question | Answer |
| Are we supposed to list all the choices for ancestries/backgrounds/etc or can we just suggest that there are options you can choose from? | Not on the first flowchart, but eventually, yes |

* Completed the ancestry section on the flowchart
* Completed the heritage section on the flowchart
* Completed the ancestry feats section on the flowchart
* Completed the background section on the flowchart
* Confirmed with Mr. Seidel if current flowchart is fine
* Started on the class section on the flowchart

Thursday September 26, 2019

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| Question | Answer |
| Are choices considered as input or decision | The choice itself are decisions but the listed choices are inputs |

* Finished the flowchart and revised some earlier parts
* Checked in with Mr. Seidel is current flowchart is fine
* (shortened period)

Friday September 27, 2019

* Added levels and gear to flowchart after gaining new knowledge on how the game works
* Completed rough screenshots for how the application works
* Started flowchart for final version

Monday September 30, 2019

* Worked on detailed flowchart
  + Finished first steps
  + Finished Ancestries
* Found megasheet for pathfinder 2e
  + [http://pf2.d20pfsrd.com/](http://pf2.d20pfsrd.com/rules/backgrounds/)

Tuesday October 1, 2019

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| Question | Answer |
| For the choices that have a large amount of branches, is it ok if we only display a few? | Yes, as long as you put [...] to indicate that there are more options |

* Finished Heritages
* Finished Heritage Feats/Passives
* Started on Ancestry Feats

Wednesday October 2nd, 2019

* Completed Ancestry Feats
* Started backgrounds
* Re-organized flowchart for symmetry

Thursday October 3rd, 2019

* Completed Background section
* Started Class Section
* Did interview

Friday October 4th, 2019

* Completed Class section
* Started gear section

Saturday October 5th

* Completed flowchart
* Started detailed/professional screenshots (login screen)

Sunday October 6th

* Completed professional screenshots
* Revised everything
* Submitted to BYOD files